

## M-Gamer Corpus: Categorized Gaming Terminology

This corpus categorizes gaming terminology used in MMORPGs into four main groups:

1. **Acronymic Contractions (AC)** – Abbreviations and shorthand commonly used in MMO communication.
2. **Modified Meanings (MM)** – Standard English words that have developed specialized meanings in gaming.
3. **Newbies (Ne)** – Terms used to describe or relate to new players.
4. **Simple Contractions (SC)** – Shortened words or phrases used for efficiency in communication.

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### Acronymic Contractions (AC)

Term	Meaning
<b>AFK</b>	Away From Keyboard
<b>DPS</b>	Damage Per Second (attack rate)
<b>GG</b>	Good Game (used at the end of matches)
<b>LFG</b>	Looking for Group
<b>LFM</b>	Looking for More (to join a group)
<b>PvP</b>	Player vs. Player combat
<b>PvE</b>	Player vs. Environment (fighting AI)
<b>Rez</b>	Resurrect (revive a fallen player)
<b>KOS</b>	Kill on Sight (attack targets immediately)
<b>NPC</b>	Non-Player Character (game-controlled entity)
<b>INT</b>	Intelligence (stat for spellcasters)
<b>IIRC</b>	If I Recall Correctly
<b>JK</b>	Just Kidding
<b>MT</b>	Mistell (sending a message to the wrong chat)
<b>GGWP</b>	Good Game, Well Played

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## Modified Meanings (MM)

Term	Meaning
<b>Tank</b>	A character designed to absorb damage
<b>Aggro</b>	Enemy aggression towards a player
<b>Pull</b>	Luring an enemy towards a team strategically
<b>Buff</b>	A temporary enhancement to abilities
<b>Nerf</b>	Weakening a character or item in updates
<b>Mob</b>	AI-controlled enemy in the game
<b>Spawn</b>	Location where enemies or players appear
<b>Wipe</b>	When an entire team dies in a battle
<b>Gank</b>	Ambushing another player unfairly
<b>Zerg</b>	Attacking with overwhelming numbers
<b>Twisting</b>	Rapidly switching between different abilities
<b>Train</b>	Leading enemies to another player
<b>Respec</b>	Resetting a character's skills/stats

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## Newbies (Ne)

Term	Meaning
<b>Noob</b>	Inexperienced or unskilled player
<b>Twink</b>	A low-level character equipped with high-end gear
<b>Smurf</b>	An experienced player using a new account to play against beginners
<b>Leech</b>	A player who benefits from a group without contributing
<b>Griever</b>	Someone who intentionally disrupts gameplay for others
<b>Carebear</b>	A player who avoids PvP combat
<b>Ninja Looting</b>	Taking loot from a kill without earning it

**Camp**        Staying in one area to repeatedly kill the same enemies

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### Simple Contractions (SC)

Term	Meaning
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<b>Gimme</b>	Give me
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<b>Gratz</b>	Congratulations
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<b>Mezz</b>	Mesmerize (a spell that stuns enemies)
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<b>Rez</b>	Resurrect
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<b>Mats</b>	Materials (crafting supplies)
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<b>Port</b>	Teleport
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<b>Proc</b>	Programmed Random Occurrence (special ability triggers)
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<b>Teh</b>	Misspelling of "The" often used humorously
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### Additional Terms from the Corpus

Term	Meaning
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<b>Hotfix</b>	A quick update to fix game issues
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<b>Kill Stealing</b>	Taking credit for another player's kill
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<b>Ping</b>	Time delay in online communication
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<b>Zoning</b>	Moving between different in-game areas
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<b>World Buff</b>	A global temporary enhancement for all players
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<b>RNG</b>	Random Number Generator, determining luck-based outcomes
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<b>QTE</b>	Quick-Time Event, an action sequence triggered by button prompts
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<b>Permadeath</b>	Permanent character death with no respawn
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<b>Theorycrafting</b>	Analyzing game mechanics for efficiency
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### Usage in Training Workshop

This full corpus can be integrated into **gamer communication training**, helping participants analyze how language evolves in online communities. It serves as a **linguistic case study** demonstrating how digital communities develop their own structured vocabulary.